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| **Project:** WhatABook |  |
| **Course:** CSD310 |  |
| **Description:** WhatABook Peer Review |  |
| **Date:** 3/02/2022 |  |
| **Reviewer:** Jason Palmeri |  |

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| Test 1 | **View Current Books** | | | |
|  | **Test Objective: Verify that it displays all books added from SQL** | **Developer:**  **Date tested:** n/a | **Peer tester:**  **Date tested:** 2022/03/02 | |
| **Step** | **Action** | **Expected results:** | **Developer pass/fail** | **Tester pass/fail** |
| 1 | Access Menu | Menu displays all options | n/a | Yes |
| 2 | Enter Number | Number enters correct function | n/a | Yes |
| 3 | View Books | Program displays all books added | n/a | Yes |
| **Comments** | I like the way you added a press any key to continue, it really let me see what books were available, and its something I overlooked. One thing I would add is a line in between each book to read them easier, but great job otherwise | | | |

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| Test 2 | **View Store Locations** | | | |
|  | **Test Objective: Verify that is displays the store location added from SQL** | **Developer:**  **Date tested:** n/a | **Peer tester:**  **Date tested:** 2022/03/02 | |
| **Step** | **Action** | **Expected results:** | **Developer pass/fail** | **Tester pass/fail** |
| 1 | Access Menu | Menu displays all options | n/a | Yes |
| 2 | Enter Number | Number enters correct function | n/a | Yes |
| 3 | View Store Locations | Program displays all books added | n/a | Yes |
| **Comments** | Correctly displays the store locations available. | | | |

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| Test 3 | **My Account** | | | |
|  | **Test Objective: Verify that the program opens the account menu and accepts valid input of user ids** | **Developer:**  **Date tested:** n/a | **Peer tester:**  **Date tested:** 2022/03/02 | |
| **Step** | **Action** | **Expected results:** | **Developer pass/fail** | **Tester pass/fail** |
| 1 | Access Menu | Menu displays all options | n/a | Yes |
| 2 | Enter Number | Number enters correct function | n/a | Yes |
| 3 | Enter Valid Account # | Opens the account menu | n/a | Yes |
| 4 | Enter Invalid Account # | Gives an error message | n/a | No |
| 5 | View Wishlist | Displays users Wishlist | n/a | Yes |
| **Comments** | Upon entering a string of text, the program crashes | | | |

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| Test 4 | **Add Books to Wishlist** | | | |
|  | **Test Objective: Verify that the program adds the selected book to the users Wishlist** | **Developer:**  **Date tested:** n/a | **Peer tester:**  **Date tested:** 2022/03/02 | |
| **Step** | **Action** | **Expected results:** | **Developer pass/fail** | **Tester pass/fail** |
| 1 | Access Menu | Menu displays all options | n/a | Yes |
| 2 | Enter Number | Number enters correct function | n/a | Yes |
| 3 | Enter Valid Book # | Adds the book to the Wishlist | n/a | Yes |
| 4 | Enter Invalid Book # | Gives an error message | n/a | Yes |
| **Comments** | Entering an invalid number and string worked by giving an error, try using this on the account menu validation | | | |

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| Test 5 | **Exit/Menu** | | | |
|  | **Test Objective: Verify that the program exits correctly, and that specific inputs give an error message** | **Developer:**  **Date tested:** n/a | **Peer tester:**  **Date tested:** 2022/03/02 | |
| **Step** | **Action** | **Expected results:** | **Developer pass/fail** | **Tester pass/fail** |
| 1 | Access Menu | Menu displays all options | n/a | Yes |
| 2 | Enter Valid Exit Number | Number enters correct function | n/a | Yes |
| 3 | Enter Letters | Displays Error | n/a | Yes |
| 4 | Enter Invalid Number | Displays Error | n/a | Yes |
| **Comments** | Gives errors when it needs to and exits when given “4”. | | | |